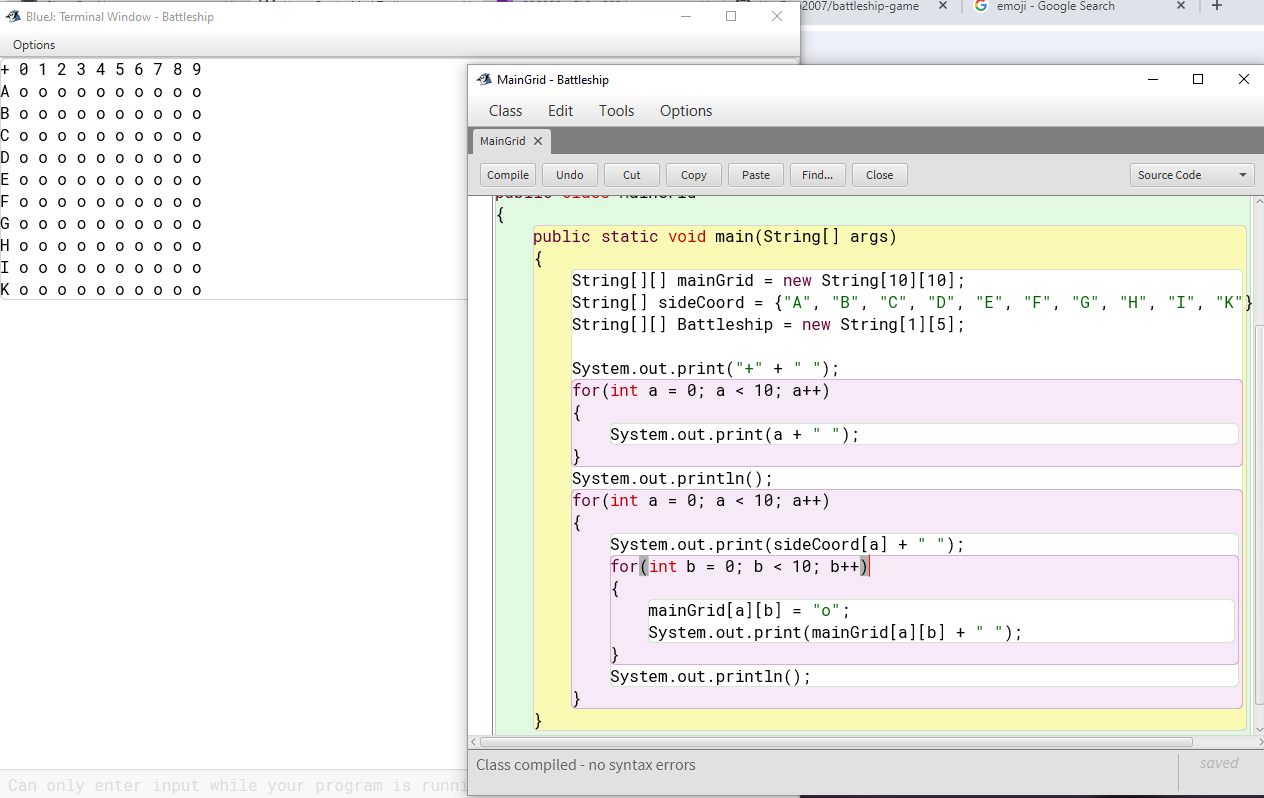
**Trial and feedback**

14/05/2024

Beginning of project

Start to implement Grid v1.0



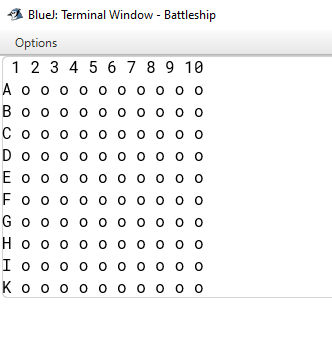
Feedbacks:

“Start the number on top row from one”

“I would remove the + because it looks quite annoying”

*Mr Fairhall*

Grid v1.0.1



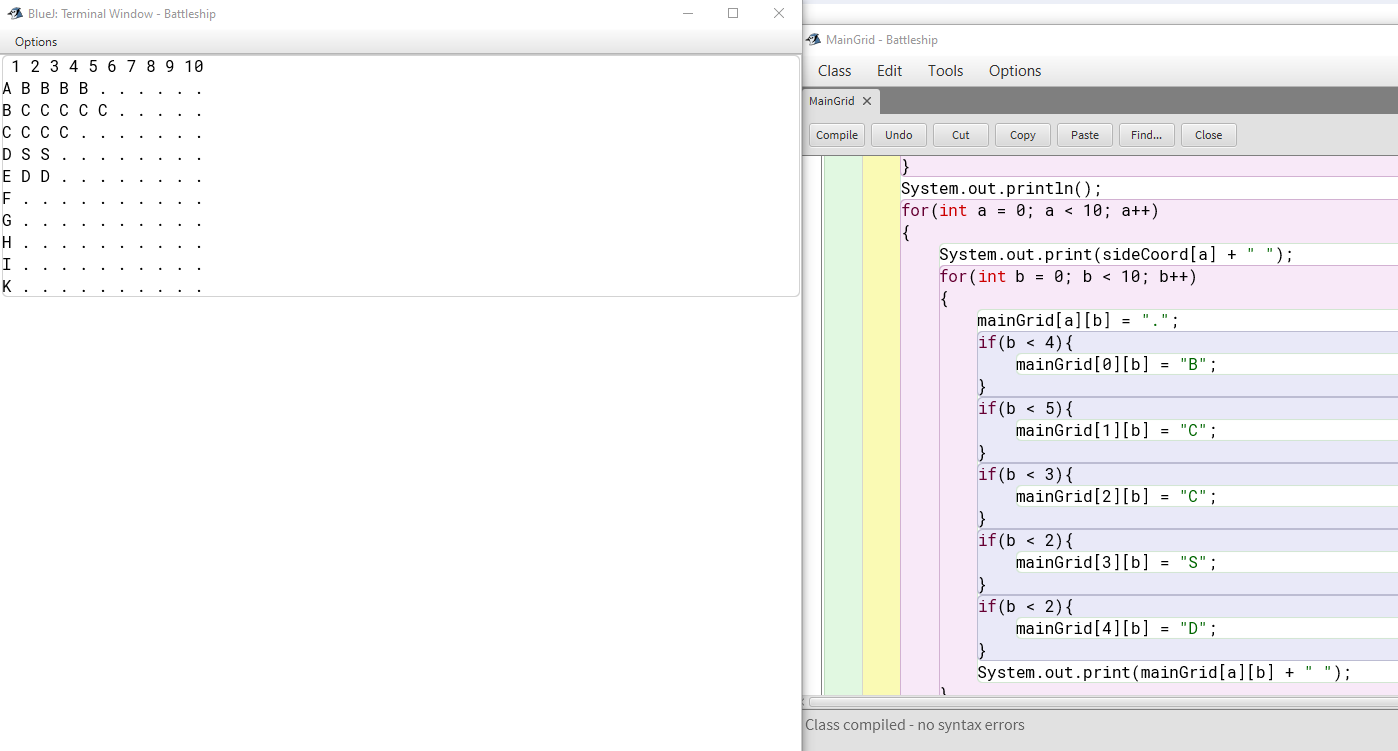
15/05/2024

Start to implement ships

Take the main grid and input each coordinate there for the ships

Using letter to display the ships

B: Battleship – C: Carrier – C: Cruiser – S: Submarine – D: Destroyer

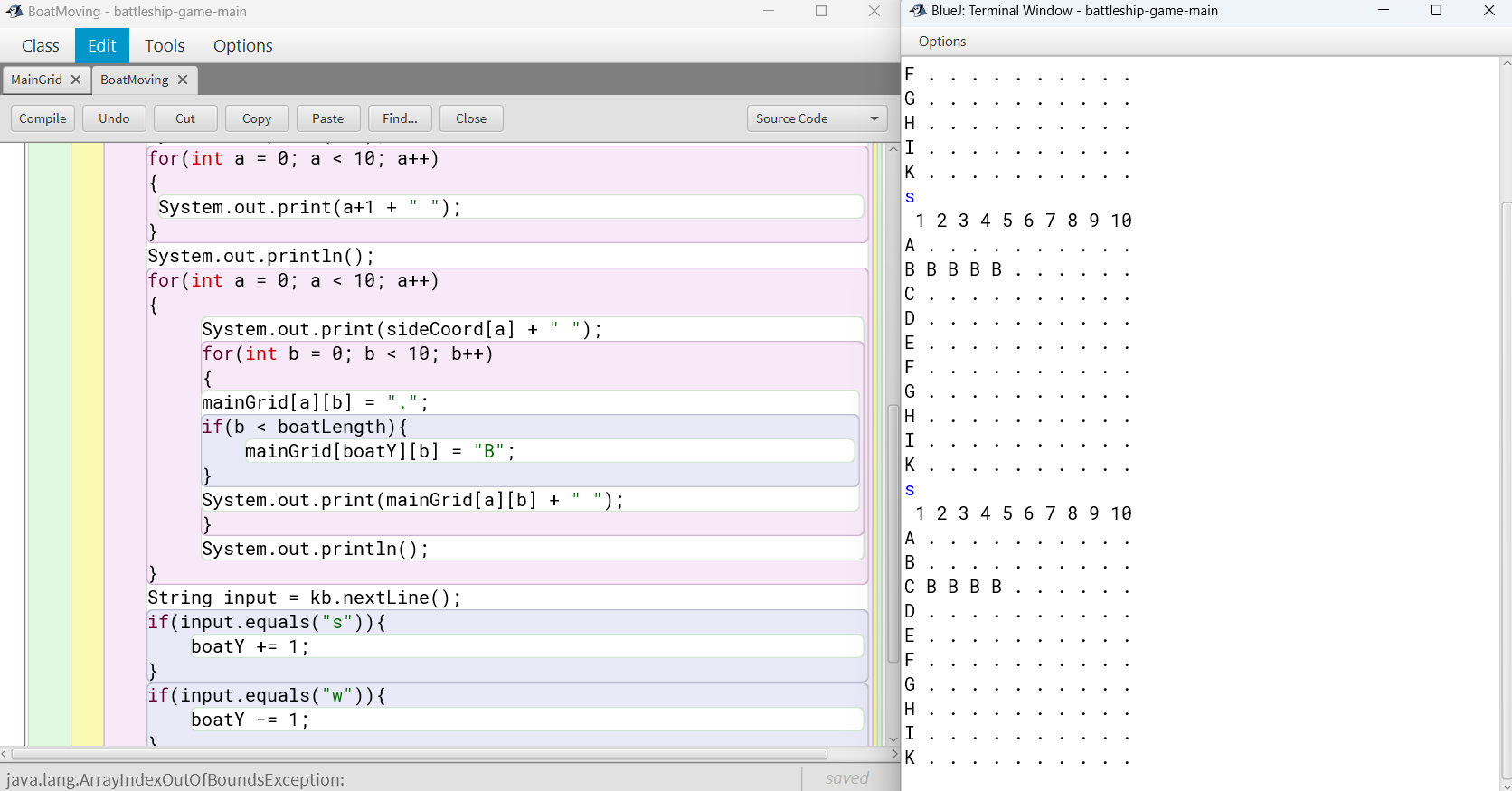


Replace the star ‘square’ into dot ‘square for better viewing of the ships

18/5/2024

Planning to implement moving ship mechanic

Create a copy of the old file specifically for testing moving ship mechanic

Ship moving Test 1

The ship can move up and down. There’s still error when the ship got out of bound.